

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (STYLE: RESPONSES: 1 / 2 LEVEL; REOPENING)
Level1: 7-16hcp
Level2: 10-16hcp
Jump= 6+ weak
Reopening: DBL
1NT OVERCALL (2ND/4TH LIVE; RESPONSES; REOPENING)
15-17 hcp 2nd hand
8-11 hcp last hand after opps opening
JUMP OVERCALLS (STYLE; RESPONSES; UNUSUAL NT)
Jump = weak
Ghestem
preemptive
REOPEN:
DIRECT & JUMP CUE BIDS (STYLE; RESPONSE; REOPEN)
VS. NT (VS. STRONG/WEAK; REOPENING;PH)
Multilandy
DBL = 6card unknown
VS.PREEMTS (DOUBLES; CUE-BIDS; JUMPS; NT BIDS)
DBL 14-17hcp, suit5+: 12-17hcp
2NT: 14-17hcp+stop
3♣: 17+hcp
VS. ARTIFICIAL STRONG OPENINGS- I.E. 1♣ OR 2♣
Nat
OVER OPPONENTS' TAKEOUT DOUBLE
Nat

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	LEAD	IN PARTNER'S SUIT	
SUIT	small promises	small promises	
NT	4th best	small promises	
SUBSEQ			
OTHER:			
LEADS			
LEAD	VS. SUIT	VS. NT	
ACE	<u>A</u> K	<u>A</u> K	
KING	<u>K</u> Q	<u>K</u> Q	
QUEEN	<u>Q</u> J	<u>Q</u> J (A possible)	
JACK	<u>J</u> 10 (K possible)	<u>J</u> 10 (A or K possible)	
10	denies J	denies J	
9	denies 10	denies 10	
HI-X	even # cards		
LO-X	odd # cards		
SIGNALS IN ORDER OF PRIORITY			
	PARTNER'S LEAD	DECLARER'S LEAD	DISCARDING
1	High low	even - odd	revan
SUIT 2			
3			
1			
NT 2			
3			
SIGNALS (INCLUDING TRUMPS):			
DOUBLES			
TAKEOUT DOUBLES (STYLE; RESPONSES; REOPENING)			
other colors min 3, or +16p			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Neg DBL up to 3♠			

W B F CONVENTION CARD	
CATEGORY: BELGIAN TEAM CHAMPIONSIP	
TEAM & DIVISION: EDEGEM1 - 3NAT	
PLAYERS:	
27733 CLAAR DER KINDEREN	
27027 JAN PONNET	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 card MM	
Longest mm	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Multi	
Muiderberg	
Preemptive can with good 6card	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
PSYCHICS: NO	

Conventions:

Ghestem:

bid after opening RHO

CUE = 5/5+ in Highest and Lowest other suits

2NT = 5/5+ in the 2 lowest other suits

3♣ = 5/5 in the 2 highest suits

Rubensohl:

bid after def bid RHO after opening 1NT partner

2 level: to play

DBL = info

2NT trsf ♣

3♣ trsf ♦

3♦ trsf ♥ or stayman

3♥ trsf ♠ or stayman

3♠ trsf mm

3NT to play

Bergen raises

support with 4cardM on opening partner M

1NT round F

2♣2♦ natural and gameF

level 2M weak 3card support

2NT 12+p balanced

3levelM = 4card support

Double Deux

5cardM and mfit on partners opening

2♣ = invite

2♦ = MF

3X = 5/5 MF

3level jump = 6card