

**WORLD BRIDGE FEDERATION
CONVENTION CARD**

System Category : Event : All
 NCBO : Belgium
 Players : 7542 PASTEELS Isabelle 5393 COLINET Eric

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

- 1 Club with at least 2 cards (possible 4-card Diamond)
- 1 Diamond with at least 4 cards (showing 4+card good quality suit)
- 1 Heart with at least 5 cards
- 1 Spade with at least 5 cards
- 1 NT with 15-17 HCP
- 2 Clubs = Game Forcing Hand
- 2 Diamonds = Multi (1) Weak Major Two or 2) Semi Forcing Hand
- 2 Hearts = Weak with both Majors at least 5 Hearts 4 Spades
- 2 Spades = Weak with 5 Spades and a 4/5/6 minor or 4 Hearts
- 2 NT with 20-21 HCP

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

- 2 Diamonds = Multi (1) Weak Major Two or 2) Semi Forcing Hand
- 2 Hearts = Weak with both Majors at least 5 Hearts 4 Spades
- 2 Spades = Weak with 5 Spades and a 4/5/6 minor or 4 Hearts
- 2 NT over 1-Major opening = 3/4-card raise with at least 11 DHCP
- 3 Clubs Puppet over partner's 2 NT opening
- 3 Clubs Coenraets Checkback after 1 minor - 1 Major - 2NT
- 4 Clubs = Weak Heart Pre-emptive
- 4 Diamonds = Weak Spade Pre-emptive
- 4 NT = Weak 6-5 minor two-suiter

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DONT FIT ELSEWHERE

PSYCHICS :

28-Apr-24

LEADS AND SIGNALS

OPENING LEADS STYLE

Lead	In Partner's Suit
Suit 3rd and 5th	3rd and 5th
Suit 3rd and 5th	3rd and 5th
NT	3rd and 5th

Other : 3rd and 5th

Smith confirmation with low cards against NT and suit contracts

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKQx AKQ AKx AK Ax	AKQx AKQ AKx AK Ax A
King	KQJx KQ10x KQx KQ	KQJxx KQJx KQJ KQ10x
Queen	QJ10x QJ9x Qx	KQx(x) QJ10x QJ9x Qx
Jack	J109x J108x J10x	QJx(x) J109x J10x J10
Ten	1098xx 1098x 109x 109	1098x 109xx 10x
Nine	98xx 98x 9x	98xx 98x 9x
Hi-x	3rd and 5th	3rd and 5th
Lo-x	3rd and 5th	3rd and 5th

SIGNALS IN ORDER OF PRIORITY

Partner's Lead Declarer's Lead Discarding

Suit 1	Attitude	Count	1st Italian discard
Suit 2	Count	Count	
NT 1	Attitude	Count	1st Italian discard
NT 2	Count	Count	Count

Attitude with low cards on Ace, Queen and Jack

Third and Fifth or unblock on King

Smith confirmation with low cards against NT and suit contracts

DOUBLES

TAKEOUT DOUBLES (Style: Responses: Reopening)

- Unconditional Double with at least 17+ HCP
- Balancing Double with at least 8 HCP
- Spoutnik Double with at least 7 HCP

SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES

- Lead Double vs. High Level Bid
- Lead Double vs. Artificial Strong Opening

REDOUBLES

- Redouble with at least 10 HCP
- SOS on opponent's penalty sequences

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1/2 level, Reopening)

Natural

1 NT OVERCALL (2nd/4th Live; Responses: Reopening)

In 2nd position 1 NT with 15+ - 18 HCP and at least 1 and 1/2 stopper
 same as opening 1NT over 1 minor / all transfer after 1 Major opening
 In 4th balancing 1 NT with 10 - 13 HCP (same as opening 1NT)

JUMP OVERCALLS (Style: Responses: Unusual NT)

1-suit : 2 Hearts or 2 Spades over opponent's opening are not weak
 11-14 HCP vul or not Vul

1-suit : 3 Diamonds, 3 Hearts or 3 Spades weak

2-suit : 2 NT over opponent's level 1 opening = 2 lowest suits
 2-suit : 3 Clubs over opponent's level 1 opening = 2 highest suits

DIRECT and JUMP CUE BIDS (Style: Responses: Reopen)

Direct Cue-bid is a Gesthem two-suiter (the highest and the lowest)
 Jump cue-bid asks for a stopper to play 3 NT except Gesthem 3 Clubs

V.S. NT (vs. Strong / Weak; Reopening; PH)

- 2 Clubs Landy = at least 4-4 major two-suiter
- 2 Diamonds = Unspecified major one-suiter
- 2 Hearts = two-suiter 5-card Heart and a 4/5/6-card minor
- 2 Spades = two-suiter 5-card Spade and a 4/5/6-card minor
- 2 NT = 5-5 minor two-suiter
- Double = either a 5+ minor and a 4-card major or a diamond one-suiter

V.S. FREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

- Double with at least 13 HCP (2 NT response = 0-7 HCP or 12+ HCP)
- 2 S, 3 C, 3 D, 3 H = 6 cards one-suiter with at least 12 HCP
- 2 NT natural 15-17 H Points and at least 1 and 1/2 stopper
- Cue-bid = 5-5 Minor two-suiter
- 4 Clubs is a 5-5 two-suiter with 5 Clubs and 5 cards in other Major
- 4 Diamonds is a 5-5 two-suiter with 5 Diamonds and 5 in other Major

V.S. ARTIFICIAL STRONG OPENINGS

Over strong 1 Club opening : X = lead Double any suit = natural
 No artificial bid

OVER OPPONENTS' TAKEOUT DOUBLE

- Redouble with at least 10 HCP
- 1 Minor - X - 2NT = weak support with 6 cards / 3 minor = 7-9 HCP
- 1 Major - X - 2NT = 4-card raise support (+ jump fit after Pass)
- 1 Major - X - XX followed by support shows limit hand 3-card support